



I want to be a Captain!

What do I need to do?

Team Formation: 2.5 - 4.0+

- Each person must register for the appropriate league on the GPN site. They must have been approved to join the GPN site. Link is on GOPB's main website page on the far right. It is the green G icon.
- Talk to your friends and peer groups that you play with to see if you have people interested in playing on a team. After everyone registers drawings will be held for teams.
- A Captain will be chosen for the team.
- Gather names, email addresses, phone numbers & ratings (Club) of the players on the team.
- Set up some practice sessions for your team.

Team Management:

- When the matches have been scheduled and posted by the league ask each of your players to let you know which days and times they are available to play. If you don't fill up each match, send it out again indicating which days and times you need people for. Send out friendly reminders for matches several days prior to each match. Ask for people to send you a confirmation so that you know 4-6 players will be able to play,
- Read and save correspondence from your League Coordinator. Share appropriate information with your team members.
- Understand the rules of the league: What balls are used? Cost per player? How and when to pay fees. All of this information will be provided by the LC.
- Notify your division coordinator of roster changes for approval.

Match Day Execution:

- Prepare your hard copy scoresheet prior to arriving at the courts. You will find scoresheet on the GOPB website.
- Arrive at least 30 minutes prior to your match for a warm-up. The schedules posted reflect what times the matches should start.
- How are the match scores reported to GPN? On your phone. The captain reports the score after the score has been checked for accuracy by the opposing team captain. The home team captain reports the score within 24 hours of completion of the match. Hopefully before they leave the courts day of match.